Mind your nonces: cryptanalysis of a privacy-preserving distance bounding protocol

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Outline

- Motivation
- Distance Bounding Protocols
- The Rasmussen Čapkun (RČ) protocol
- Attack against the RČ protocol



Motivation

Guarantees about the geographical location of a communicating device.

Secure Location Information

- Necessary in battlefield ad hoc networks
- Access Control Systems
- Satellite DTV conditional access systems
- Prevent location spoofing

• ...





Relay attacks

Relay attack

- Communication Range: a few cm or dm or even meters for RFID tags.
- Signal amplification⇒ increase this distance.
- Man-in-the-middle attack.
- The attacker relays messages from an authentic tag to a legitimate reader.





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c) Terrorist Fraud

The attack is executed by a malicious prover A, colluding with a legitimate but dishonest prover P'. The goal is for P' to shorten his distance to the verifier V.





Distance Bounding Protocols

Countermeasure against relay attacks

- **Distance bounding** protocols: challenge-response authentication protocols.
- Enable a verifier (V) device to establish an upper bound on the physical distance to an untrusted prover device (P).
- Usually based on the response time of the prover (P) to estimate the distance.





Distance Bounding Protocols



Conclusions

Information Leakage in DB Protocols

Information leaks though the measurement of messages' arrival times.





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- Rasmussen & Čapkun have noted that DB protocols leak information about the distance and location of the *prover* and the *verifier*
- They proposed a privacy preserving DB protocol.



- P and V communicate over an insecure channel.
- When the protocol succeeds V is able to calculate an upper bound on the physical distance to P.
- Privacy preservation by hiding the RBE within a longer **uninterrupted stream** of bits.



Notation

- P and V share the knowledge of :
 - A k-bit encryption key K_1 .
 - A k-bit authentication key K_2 .
 - A symmetric encryption scheme (*Enc*, *Dec*).
 - A symmetric authentication scheme (Sign, Verif) i.e. a MAC.
 - A pseudorandom generator connected to a source of physical entropy.
 - A timestamp counter
 - The bit length of N_P and N_V : n.
 - The bit length of the hidden marker M: m



Prover P	Verifier V		
shared keys K_1 , K_2		shared keys K_1 , K_2	
	Initialization phase		
$N_P \stackrel{\$}{\leftarrow} \{0,1\}^n$ $c_1 \leftarrow Enc_{K_1}(N_P)$ $t_1 \leftarrow Sign_{K_2}(N_P)$	$c_1 t_1 \longrightarrow$	$c_1'\ t_1'$	
<u>-</u>		$N'_{P} \leftarrow \text{Dec}_{K_{1}}(c'_{1})$ if $\text{Verif}_{K_{2}}(N'_{P}, t'_{1}) = \text{error}$ then return error	
$c_2'\ t_2'$	← <i>c</i> ₂ ∥ <i>t</i> ₂	$M \leftarrow \{0, 1\}^{m}$ $c_{2} \leftarrow \operatorname{Enc}_{K_{1}}(M \ N_{P}')$ $t_{2} \leftarrow \operatorname{Sign}_{K}(M \ N_{P}')$	
$M' \ N_P'' \leftarrow Dec_{\kappa_1}(c_2') \\ \text{if } N_P' \neq N_P$			
or $\operatorname{Verif}_{K_2}(M' \ N_P'', t_2') = \operatorname{error}$ then return error		$N_V \stackrel{\$}{\leftarrow} \{0,1\}^n$	



- During the *RBE* the bit streams between *V* and *P* are transmitted continuously on two different communication channels.
- By the end of the RBE
 - V counts the **# of bits** received between:
 - the time he transmitted the first bit of $\ensuremath{N_V}$ and
 - the time he received the first bit of $N_V \oplus N_P$.
- Given the bit rate and the processing delay, V can calculate the round trip time
 - \Rightarrow an **upper bound** on the distance to *P*.



- A **passive** attack that recovers N_P, N_V and M for two sessions of the RČ protocol.
- An attacker is able to deduce information on the relative distance of *P* and *V* during each of those sessions.
- The distance between *P* and *V* does **not** need to be the same at each session.
- **How**? ⇒ with repeated occurrences of the same *N*_{*P*} in two distinct sessions we can recover the ephemeral secrets of those sessions.



The attacker observes many sessions between P and V and:

Step 1: For each session observed:

- Record the two data streams exchanged after the c_2 is sent.
- Store the c₁'s in a dynamically sorted table.
- When a c_1 value is repeated twice:
 - stop recording sessions,
 - delete the sessions where the repetitions do not occur.



Step 2: For each of the two sessions with the same N_P , do:

- divide the V-to-P stream into n-bit windows VP0, VP1, ...
- divide the P-to-V stream into n-bit windows PV0, PV1, ...
- construct and sort a table containing all $VP_i \oplus PV_j$ values where 0 < i < j.

Create two tables T_1 and T_2 one for each session using the same N_P .

Each table will contain an element equal to N_P .

Indeed the XOR between VP'_i 's and PV_i 's will cancel the value of each N_V . $(N_V \oplus (N_V \oplus N_P) = N_P).$



Step 3: Search for a collision between an element of T_1 and an element of T_2 . If a unique collision is found then the value is N_P .

Step 4: Given $N_P \Rightarrow$ identify M and N_V in the bit-streams of each session. **Count** the number of bits between the reception of N_V from the V and the reception of P's response \Rightarrow to **deduce** information on the relative **positions** of P and V.



Complexity analysis

 ℓ → the least number of bits sent by either P or V during the distance bounding phase.

Memory required before detecting a collision

- N_P is *n*-bit long
- N_P will be repeated after approximately $2^{n/2}$
- \Rightarrow One needs to record $2 \cdot \ell \cdot 2^{n/2}$

Memory to store the tables

- $W = \ell n + 1$, distinct windows of *n*-bits in the V-to-P stream.
- *i*-th window is XORed with W i 1, *n*-bit windows of the *P*-to-*V* stream. Thus, in total there are:

$$N = \sum_{i=1}^{W} (W - 1 - i) = \frac{W^2 - 3W}{2}$$

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entries in each table.

Efficiency for typical parameters

- Communication channel of bit rate 1Gbps.
- Hidden marker M with length m = 160 bits.
- Distance bounding phase lasts 500 milliseconds.

(n, ℓ)	sessions	memory	tables	sorting	number of
	monitored	required	size (<i>N</i>)	time	collisions
$(32, 2^{10}) \\ (32, 2^{20})$	2 ¹⁶	2 ²⁷	2 ¹⁹	2^{11}	2 ⁶
	2 ¹⁶	2 ³⁷	2 ³⁹	2^{21}	2 ⁴⁵
$\begin{array}{c}(64,2^{10})\\(64,2^{20})\\(64,2^{30})\end{array}$	$2^{32} \\ 2^{32} \\ 2^{32} \\ 2^{32}$	2 ⁴³ 2 ⁵³ 2 ⁶³	2 ¹⁹ 2 ³⁹ 2 ⁵⁹	2 ¹⁰ 2 ²¹ 2 ³¹	$ \begin{array}{c} 1 \\ 2^{14} \\ 2^{53} \end{array} $
$\begin{array}{c}(128,2^{10})\\(128,2^{20})\\(128,2^{30})\end{array}$	2 ⁶⁴	2 ⁷⁵	2 ¹⁹	2 ¹¹	1
	2 ⁶⁴	2 ⁸⁵	2 ³⁹	2 ²¹	1
	2 ⁶⁴	2 ⁹⁵	2 ⁵⁹	2 ³¹	1



Strengthening the RČ protocol

- Probabilistic encryption: this way repetitions of N_P cannot be detected.
- Better nonces: unique N_P nonces should be used for example by using Bloom filters (to save memory)
- Encrypt-then-sign: instead of encrypt and sign
- Distinct keys: for authentication and encryption



Conclusions

- Security analysis of the Rasmussen Čapkun (RČ) protocol.
- Presented an attack that exploits nonce collisions.
- Proposed modifications of the protocol to thwart the attack.



Thank you for your attention!

